



Nursery

<p>Explore different materials freely, in order to develop their ideas about how to use them and what to make.</p> <p>Settling In</p> <ul style="list-style-type: none"> - Use stampers and brushes - Explore materials and textures 	<p>Explore different materials freely, in order to develop their ideas about how to use them and what to make</p> <p>Develop their own ideas and the decide which materials to use to express them</p> <p>Classic Stories</p> <ul style="list-style-type: none"> - Stickmen - Use chalk - Use PVA, pritt stick and masking tape 	<p>Join different materials and explore different textures</p> <p>Space</p> <ul style="list-style-type: none"> - Paper Mache planets - Using construction toys without connectors; mixing construction toys 	<p>Join different materials and explore different textures</p> <p>Traditional Tales</p> <ul style="list-style-type: none"> - Make a bridge for the 3 Billy Goats - Make a chair for the 3 bears 	<p>Explore different materials freely, in order to develop their ideas about how to use them and what to make.</p> <p>Minibeasts</p> <ul style="list-style-type: none"> - Create minibeasts - Create a habitat for a minibeast (eg. spider web) 	<p>Develop their own ideas and the decide which materials to use to express them</p> <p>Habitats</p> <ul style="list-style-type: none"> - Choose materials when making animals
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Foundation

<p>Create collaboratively, sharing ideas, resources and skills.</p> <p>- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</p> <p>Under the Sea</p> <ul style="list-style-type: none"> - Collaborate to create a fish which will shimmer in the ocean 	<p>Create collaboratively, sharing ideas, resources and skills.</p> <p>Christmas</p> <ul style="list-style-type: none"> - Decorate a tree 			<p>Share their creations, explaining the process they have used</p> <p>Habitats</p> <ul style="list-style-type: none"> - Make models of the Bear Hunt habitats - Explore joins for different purposes <p>Cut and use an appropriate amount of masking tape</p>	<p>Return to and build on their previous learning, refining ideas and developing their ability to represent them (continued from Summer 1). Create collaboratively, sharing ideas, resources and skills.</p> <p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>Habitats</p> <ul style="list-style-type: none"> - Junk modelling - Use different textures
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Year 1

<p>Superheroes (8 hours)</p> <p>Fruit Kebabs</p> <ol style="list-style-type: none"> 1. Know that fruit is healthy to eat 2. Design a fruit kebab 3. Prepare fruit for eating <ul style="list-style-type: none"> - wash - cut soft fruit with a blunt knife - put fruit onto the sharp end of a skewer 4. Evaluate fruit kebab 	<p>Dinosaurs</p>	<p>Space (8 hours)</p> <p>Sewing – flags</p> <ol style="list-style-type: none"> 1. Use flags to give ideas for simple patterns and colour combinations 2. Plan a flag to stitch 3. Create a stitched flag <ul style="list-style-type: none"> - thread a needle <ul style="list-style-type: none"> - sew into precut holes on a single layer of card - finish by tying ends together 4. Evaluate flag 	<p>Around the World</p>	<p>Gardener’s World</p>	<p>Water (8 hours) Moving pictures</p> <ol style="list-style-type: none"> 1. Evaluate movement in picture books 2. Develop techniques for making a moving part in a book: <ul style="list-style-type: none"> - pop up (something on a stick that pops through a hole) - split pin hinge (eg. body parts) - split pin wheel - lift the flap 3. Design page for book 4. Make moving picture 5. Evaluate moving picture
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Year 2

<p>Great to be Me</p>	<p>The Great Fire of London (8 hours)</p> <p>Sandwiches</p> <ol style="list-style-type: none"> 1. Talk about sandwiches. What goes into them? What choices do you have? Sketchbook ideas 2. Develop sandwich making skills <ul style="list-style-type: none"> - spreading butter on bread - cutting salads eg. cucumber - grating eg. cheese 3. Plan sandwich to brief and specification 4. Make sandwich 5. Evaluate sandwich 	<p>India</p>	<p>Medicine</p>	<p>Going Wild (8 hours)</p> <p>Sewing – Animal patterns</p> <ol style="list-style-type: none"> 1. Evaluate the pattern on different animal skins 2. Design a square of monster skin for a shared class wall hanging 3. Develop techniques for sewing <ul style="list-style-type: none"> - stitch with a blunt needle into aida - finish off using a knot - make short and long stitches 4. Create monster skin square 5. Evaluate monster skin square 	<p>Inventions (8 hours)</p> <p>Great Car Show</p> <ol style="list-style-type: none"> 1. Look at cars – match different cars to different specifications. 2. Design a car to take part in a Year 2 Car Show. Share brief and specification. 3. Develop techniques for working with models <ul style="list-style-type: none"> - how wheels and axles work - How to join to a base - Strengthening and streamlining 4. Create car 5. Evaluate car
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