

# Greatest Showman Dance Knowledge Organiser - Yr 3

**Prior Learning:** In year 2, children continued to learn ways of listening to the music and moving in time to it. They worked in pairs and small groups to create a dance. They have learned the concept that a dance has a start, middle and finish.

## Key Skills

### Physical Me

Co-ordination	Skip
Balance	Gallop
Agility	Jump
Strength	Hop
Power	Speed
Flexibility	Leap
Control	

### Thinking Me

- To improve my dancing
- Remember dance movements

### Value Me

- Patience
- Self Belief

### Healthy Me

- Perform movements safely
- Warm up

### Social Me

- Co-operate with others
- Support others

## Key Vocabulary

Unison

Canon

Levels

Stimulus

Fluency

Rhythm

Perform

Feedback

## Key Knowledge

**Unison** - Two or more people doing a range of moves at the same time

**Canon** - People performing the same move one after the other

**Stimulus** - A stimulus is something that inspires you to choreograph a certain dance, for example: Event – Music – Mood – Poem

**Rhythm** - Refers to the steady beat of the music to which we dance



## Topic Vocabulary

Tightrope

Ringmaster

Acrobat

Trapeze

Props

Juggle

Strongman

Show