

**Prior Learning:** In Year 5, children learned how to throw with control, precision, fluency and accuracy. They practiced various ways of dodging. They also recapped their blocking skills and progressed to blocking games in small groups. They practiced their catching in a game situation. They also created their own games which included the skills they had learned.

## Physical Me

<b>Agility</b>	<b>Throw</b>	<b>Precision</b>
<b>Balance</b>	<b>Catch</b>	<b>Control</b>
<b>Co-ordination</b>	<b>Dodge</b>	<b>Fluency</b>
<b>Jump</b>	<b>Run</b>	<b>Duck</b>
<b>Speed</b>	<b>Flexibility</b>	

## Key Skills

## Thinking Me

- Decision making
- Evaluate
- Improve

## Value Me

- Teamwork
- Respect

## Social Me

- Communication
- Encourage
- Collaboration

## Our Dodgeball Rules:

- All the children start by standing on the baseline
- At no point in the game can children cross the halfway line to the other team's half: If they do they are 'OUT'
- Children to throw the dodgeball at the other team, aiming to hit each other anywhere below the shoulder
- Hands cannot be used to block dodgeballs, only to try and catch
- When hit by a ball anywhere below the shoulder, they are 'OUT' of the game and must stand at the side of the court.
- If a team member CATCHES the ball, the person who threw it is 'OUT'
- NO head shots- if there are - the player that threw the ball is 'OUT'

## Key Vocabulary

Accuracy

Direction

Duck

Precision

Evaluate

Zone

Tactics

Communicate

Possession

## Key Knowledge

**Possession-** Is physical control of the ball by one team, which typically gives that team the opportunity to score.

**Evaluate-** If you want to do better and improve, you should assess your performance

**Tactics -** Actions and strategies planned to achieve an end goal – in sport the goal is to win!

